Instructions :   1) Answer all the questions as directed.
                 2) Figures to the right indicate full marks.
                 3) Write the number of questions clearly.

Question numbers from 1 to 4 carry 1 mark each.

1. The default mesh object displayed at the center of the blender scene is

   _____.

   (circle, cube, UV Sphere, plane)

2. Shortcut key to repeat last action in blender is _____.
   (Ctrl+Z, Shift+Z, Shift+Ctrl+Z, Shift+R)

3. Mouse button used to select multiple items is _____
   (RMB, LMB, Shift+RMB, Alt+RMB)

4. Shortcut key to extrude vertex, edge or face is _____
   (E, T, S, F)

Question numbers from 5 to 7 carry 2 marks each.

5. What is Blender? Write two key features of blender.

6. State and explain in 4-5 lines the two basic modes in which blender object is displayed.

7. State the recommended hardware requirement for blender.

Question number 8 and 9 carry 3 marks each.

8. Explain transformation tools : rotate / translate and scale.

9. State and explain the components of Splash Screen.

Question number 10 carry 4 marks.

10. i) Explain the different menus present in 3D view header

                    OR

    ii) State and explain the elements of startup scene in blender

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